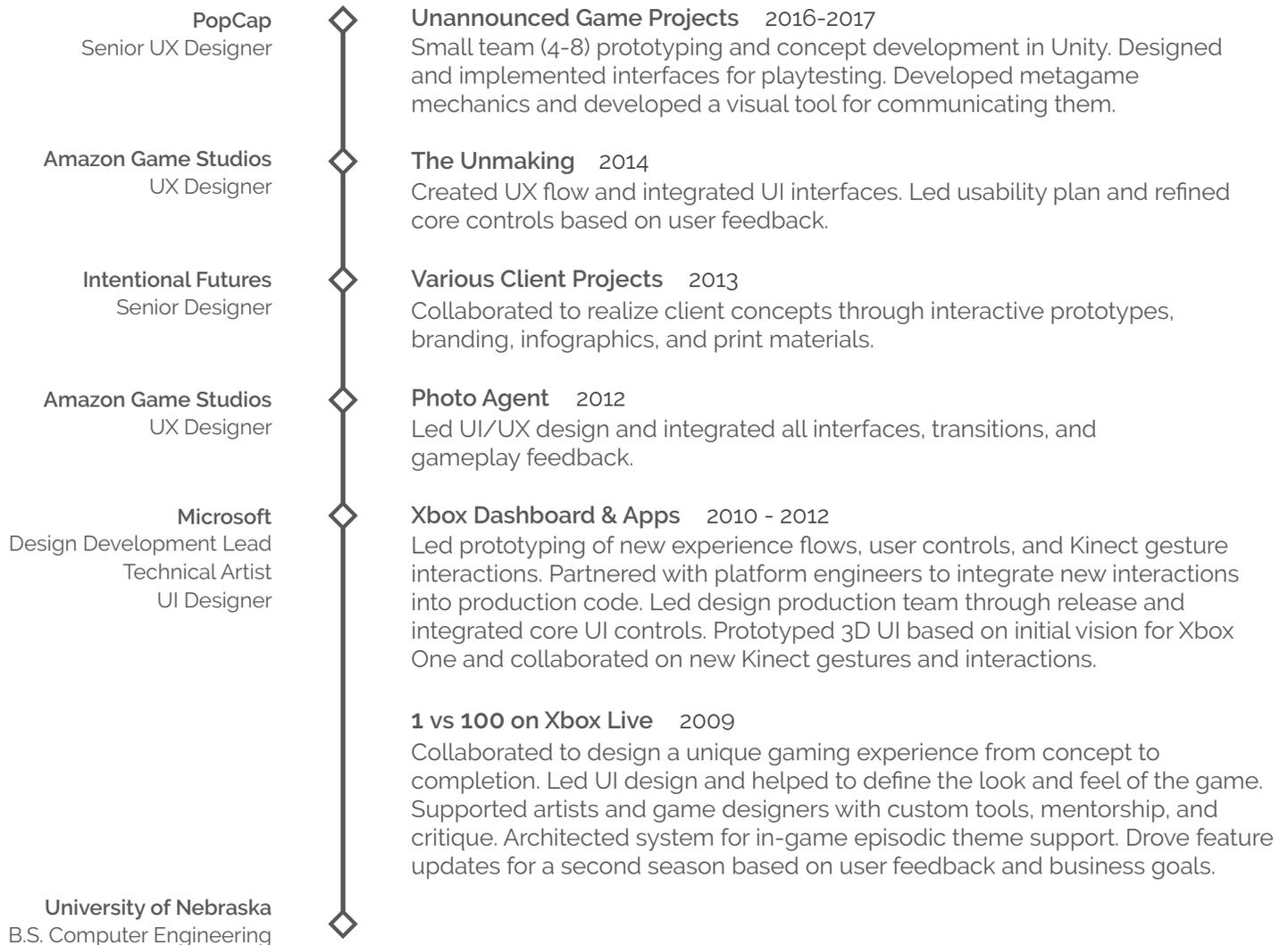




Colin Riley  
Senior UX Designer

colin-riley.com  
colin.m.riley@gmail.com  
425-283-3387



### Peer Feedback

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"Colin has contributed to all areas and stages of product development as an artist, interactive designer, organizer, and engineer. Always willing to take on new challenges and learn, he is the most consistent, dependable developer I have ever worked with."

- Matt Van Gorder, Creative Lead

"Despite starting from scratch, with no game engine, tools, or content pipeline - Colin consistently found ways to work with what he had, build what he did not, and bring the vision for 1 vs 100 to life on Xbox 360."

- Chuck Noble, Developer

"Colin is an amazing designer, an emphatic collaborator, and sets the gold standard for his discipline."

- Anonymous Peer

### Skills

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UI/UX Design  
Prototyping  
Scripting  
Agile Development  
Usability Testing

### Tools

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Unity  
C#  
HTML/CSS  
Javascript/jQuery  
Photoshop/Illustrator